## **Stations and stops**

## Bus / Tram / Trucks

There are matching stops for buses, trams and trucks. Please be aware that trucks won't stop at bus or tram stations. Conversely, bus and tram won't stop at truck stations.

In total there are 3 stops per species: Stop (bus shelters, available only for bus and tram)

- Stop (shelters, available only for bus and tram)
- Station (with 2 lines at a time)
- Large station (4 lines at a time)
- Charging station (2 lines at a time)
- Large charging station (4 lines at a time)

Bus and Tram to the stops and stations share, but with one caveat: Bus stations can't be retrofitted with tram tracks. This is only possible with the stops. Of course the tram requires tracks at their stops, ie trams can not use pure bus stations.

## Railway

There are 3 lengths of railway stations: 160m, 240m and 320m with up to five tracks. Again: Passengers will only load/unload at passenger stations and cargo is handled only at the charging stations.

Of course you can have a train that transports goods and passengers. But as explained above, then you need to keep a freight station and stop at a passenger station to the respective existing wagons to / discharged.

About the grouping function stops and stations in the immediate vicinity can be connected together.

(Basic original version of this General information was translated from German post that was created by User Napoleon (<u>Bahnhöfe und Haltestellen</u>)