

Lua error

Key: guidesystem.lua_guiHandleEvent.gameScript.res.game
error: res/scripts/init.lua:64: creating globals by assignment is not allowed (variable was vehicleExhaustedGuideSpawn)
Did you forget to add 'local' before your variable?
stack traceback:
[C](-1): ?
[C](-1): error
res/scripts/init.lua(64): __newindex
...p/content/1066780/2037664514/res/scripts/guidesystem.lua(286): ?

This error is usually caused by modding. The syntax of some game resources is not correct.

OK