

Texturen	Alpha	Textur	Transparenz	Normal	Metall	Spiegelungen	AO	Cblend	Schmutz	Rost	
									map_rust	map_dirt	
Parameter	alpha_scale	fade_out_range								map_rust_normal	map_dirt_normal
	alpha_test					map_env (alt)		dirt_rust			
REFLECTIVE,		map_color_reflect									
REFLECTIVE_NRM_MAP,		map_color_reflect		map_normal							
REFLECTIVE_OP,		map_color_reflect									
REFLECTIVE_NRM_MAP_OP,		map_color_reflect		map_normal							
PHYSICAL,		map_albedo				map_metal_gloss_ao					
PHYSICAL_NRM_MAP,		map_albedo		map_normal		map_metal_gloss_ao					
PHYSICAL_NRM_MAP_CBLEND,		map_albedo		map_normal		map_metal_gloss_ao		map_cblend			
PHYSICAL_NRM_MAP_CBLEND_DIRT,		map_albedo		map_normal		map_metal_gloss_ao			map_cblend_dirt_rust		
PHYSICAL_NRM_MAP_OP,		map_albedo		map_normal		map_metal_gloss_ao					
PHYSICAL_NRM_MAP_CBLEND_OP,		map_albedo		map_normal		map_metal_gloss_ao		map_cblend			
PHYSICAL_NRM_MAP_UV1_AO,		map_albedo		map_normal		map_metal_gloss_ao					
PHYSICAL_GLOSS_ONLY,		map_albedo_gloss				map_albedo_gloss					
PHYSICAL_ALPHA_NRM_MAP,		map_albedo_alpha		map_normal							
PHYSICAL_ALPHA_NRM_MAP_OP,		map_albedo_alpha		map_normal							
PHYS_TRANSPARENT,		map_albedo_opacity				map_metal_gloss_ao					
PHYS_TRANSPARENT_NRM_MAP,		map_albedo_opacity		map_normal		map_metal_gloss_ao					
PHYS_TRANSPARENT_NRM_MAP_CBLEND_DIRT,		map_albedo_opacity		map_normal		map_metal_gloss_ao			map_cblend_dirt_rust		
PHYSICAL_NRM_MAP_CBLEND_DIRT_LOGO,		map_albedo		map_normal		map_metal_gloss_ao			map_cblend_dirt_rust		
TRANSPARENT,		map_color_alpha									
TRANSPARENT_DETAIL,		map_color_alpha/map_detail									
TRANSPARENT_NRM_MAP,		map_color_alpha		map_normal							
TRANSPARENT_OP,		map_color_alpha									
TRANSPARENT_NRM_MAP_OP,		map_color_alpha		map_normal							